Fall 2020 Course Description

**Instructor:** Jason Harris  
**Course:** 220  
**Title:** The Graphic Novel

**Description:** We'll analyze representative and innovative graphic novels in the 20th and 21st century—taking our examples from realism to the fantastic. We'll examine the genre's intersection with memoir, as well as examples of fantasy, horror, and science fiction. Some of the course will also focus on the craft of comic book storytelling—but not on how to draw—and the class will allow for student creative compositions, as well as the potential for collaborations between visual artists and writers.

**Proposed Readings:** Textbooks required for English 220

Graphic novels:
- Hiromu Arakawa Fullmetal Alchemist
- Lynda Barry, One Hundred Demons
- Alison Bechdel, Fun Home: A Family Tragicomic.
- Will Eisner A Contract with God
- Tom Hart Rosalie Lightning
- Joe Hill Locke and Key: Vol. 1 Welcome to Lovecraft

Craft texts:
- Will Eisner Graphic Storytelling
- Scott McCloud Understanding Comics
- Tom Hart The Art of the Graphic Memoir